COLE JOHNSTON
VIDEO GAME PROGRAMMER

CONTACT

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✉️ Cole.e.Johnston16@gmail.com

📍 Montreal

🌐 Portfolio

EDUCATION

2023-2026
COLLEGE LASALLE
DEC in Computer Science Technology

2020-2023
LANSING COMMUNITY COLLEGE
Associates in Physics

2015-2020
GRAND LEDGE HIGH SCHOOL
High School Diploma with Honors

SOFT SKILLS

- Problem Solving
- Efficiency
- Teamwork
- Communication

LANGUAGES

- English: Fluent
- French: Learning

PERSONAL INTERESTS

- Video Games
- PC Building
- Programming

PROFILE SUMMARY

I'm a video game programmer specializing in gameplay and physics systems in different game engines. I am skilled at solving complex problems and creating solid foundations for myself and my teams. I previously graduated with a degree in physics which allowed me to strengthen my ability to see difficult problems from other angles. This helped shape my approach to programming.

IN-FIELD ACHEIVEMENTS

BEHAVIOR INTERACTIVE GAME JAM 2025
Winner of 3rd place overall
Self Reflection

MONTREAL GAME DEVELOPERS 2025 GAME JAM
Winner of Best Game and Best Art
Killer Journalist

MCGAMEJAM 2026
Winner of Best Gameplay Design
The Cycle

SKILLS

- Unity
- Unreal Engine 5
- C#
- C/C++
- Html
- CSS
- JavaScript
- Java
- Python
- Some Linux

WORK EXPERIENCE

Jersey Giant Subs   2019-2023
Manager
- Managed equipment and stock to maintain smooth production.
- Adapted to customer needs and customization requests through clear communication to assure a positive experience.

Burger King   2018-2019
Worker
- Learned to work efficiently in a group to achieve a common goal.
- Worked fast and accurately to deliver on customer needs.